PLAINS OF ABRAHAM

EDUCATIONAL ACTIVITIES PRIMARY SCHOOL

2023-2024





Canada



ABRAHAMAND COMPANY

Plunge into the very heart of the 17th century as you meet Abraham Martin to learn about family life in New France. Discover the difference between family life in New France and family life today. You will get to handle period items, hum old tunes, have fun with the Martin children's toys. Accessories: music and historic objects.





ALSO AVAILABLE IN CLASS

SAINT NICOLAS OR SANTA CLAUS?

Step back in time and learn about the history of Christmases of yesteryear and today in the unique atmosphere of a Martello Tower. Join in the festive atmosphere, participate actively in historic games and revel in the magic of Christmas cheer.

Accessories: Christmas decorations of yesteryear, music, Christmas symbols and stories.



AN UNUSUAL HOUSE

In the evocative setting of a Martello Tower, experience family life as it was in of the late 19th century. Discover the ancestors of our daily objects and have fun like the kids of yesteryear. Accessories: tower discovery rally, games and historic objects.

HAVE FUN LIKE THE KIDS OF YESTERYEAR. ALSO AVAILABLE IN CLASS

TALES AND LEGENDS AT THE MARTELLO TOWER

EVEL2

GRADES3AND4

Immerse yourself in the stories of the village gossip in the evocative setting of the Martello Tower. Learn to tell the difference between a story and a legend as you participate in the tales told. Accessories: voting cards, costumes, treasure hunt, sets and historic objects.



THE VOYAGEUR

Leap back to the New France period and become the employees of nobleman Louis Rouer de Villeray. Learn how to barter with Indigenous peoples and identify animal tracks and furs. Be at the centre of the action and participate in games to discover the historical objects, daily life and trades of New France. Accessories: period setting, furs and barter items.

THE COLONY

Say goodbye to Europe—New France needs you. Set a course for a new world and a life of adventure! Learn everything there is to know about the jobs and lives of colonists in New France.

Accessories: costumes for every students, period equipment, dance game, military role play and quiz supplied.



IN CLASS

ABRAHAM'S FAMILY

Welcome Marguerite and Abraham Martin, a well-known farming couple in New France who gave their name to the Plains of Abraham. Become settlers in New France! Students will wear costumes to learn about trades of the era. Accessories: New France games, costumes, pictures and historic objects.



ALSO

AVAILABLE IN CLASS



BECOME SETTLERS IN NEW FRANCE.



BATTLES EXHIBITION 1759-1760

Accompanied by a member of the Canadian militia, learn about the history of the Siege of Québec City and of the battles of the Plains of Abraham. In an evocative, interactive setting, find out about the crimes, punishments and laws in force. Take part in an incredible immersive screening featuring original, often moving, accounts of those who lived through the battles of the Plains of Abraham. Then, join in and explore military life from every angle. Finally, admire treasures from the magnificent collection of artefacts in the Identities exhibition.



AVAILABLE IN RALLY VERSION

SOLDIER FOR A DAY AT THE MARTELLO TOWER

Participate in the defence of Québec City by occupying the Martello Tower and experiencing life in a garrison. Turn back the time to 1812 and be on the alert as you experience the hard life of a gunner. Accessories: rifles, cannon, cartridges and furniture of the period.

THE GREAT MARCH OF THE 20TH CENTURY

Go back in time during the 20th century with Joe Malone, factory worker. Discover on foot, how this land filled with history is closely linked to the events that shaped the past century (World Wars, Great Depression, babyboom).

Accessories: interactive whiteboard (IWB), historical photos and historic objects.



IN CLASS

MYTHSAND LEGENDS

Let yourself be transported through the many stories of Marguerite and Abraham. Can you tell fact from fiction? Learn to separate the myth and legend from the truth while participating in the storytelling.

Accessories: theatrical presentation, participatory stories, historic objects, lantern, and voting cards.

LEVEL3

THE BESIEGED TOWER

Take the Martello Tower by storm as you become a 19th century soldier, experience the military life of the period, and be in top form for all kinds of military manoeuvres. Accessories: muskets, cannon,

cartridges and historic objects.

1759 -FROMTHE WARPATH TO THE PLAINS OF ABRAHAM

Via the Internet, plunge deep into the Battle of the Plains of Abraham and the preparations that led to it. Relive, side by side with the French, British, Canadians and Indigenous peoples, the ups and downs of a fight to the finish for the conquest of North America, a landmark in the military history of this country. A total of 67 learning activities (illustrated narratives, interactive maps and games, videos, evolutionary comic strips, period music, etc.).

1759.ccbn-nbc.gc.ca

THE INVESTIGATOR HALLOWEENACTIVITY

Become an investigator! Unmask the perpetrators of a crime committed years ago and learn about the kinds of punishments meted out in the day. Visit the Joan of Arc Garden while finding out about legends that haunt the Plains. But watch your back — curses and evil spells surround you.

Accessories: riddles and historic objects.

VIRTUAL EXHIBITION

THE MILITARY THE BATTLES OF THE PLAINS OF ABRAHAM

ALSO AVAILABLE IN CLASS

Participate in the military training under the command of General Wolfe and General Montcalm: analysis of the military strategies used in 1759 and 1760, theatrical performance and parade on the battle sites (weather permitting). Accessories: interactive whiteboard (IWB),

wall map of the area in 1759-1760, regimental flags, drums, officers' uniforms and vests displaying the armies' respective colours.



LEVEL1 KINDERGARTEN, 1ST AND 2ND YEAR

Activity	Period	Ratio	Duration	Meeting place	Cost (taxes not included)
Abraham and Company	September to mid-May	1 guide / 30 students	2 h	Plains of Abraham Museum	\$6.00 / student*
Saint Nicolas or Santa Claus ?	Late November to late December	1 guide / 30 students	2 h	Martello Towers	\$6.00 / student*
An Unusual House	September to mid-May	1 guide / 30 students	2 h	Martello Towers	\$6.00 / student*
Activities in class	November to April	1 guide / class	1 h ou 1 period	Your school anywhere in Quebec	Starting at \$6.00 / student*

LEVEL2 GRADES3AND4

Activity	Period	Ratio	Duration	Meeting place	Cost (taxes not included)
Tales and Legends at the Martello Tower	September to mid-May	1 guide / 30 students	2 h	Martello Towers	\$6.00 / student*
The Voyageur	September to mid-May	1 guide / 30 students	2 h	Plains of Abraham Museum	\$6.00 / student*
The Colony	September to mid-May	1 guide / 30 students	2 h	Plains of Abraham Museum	\$6.00 / student*
Activities in class	November to April	Variable	1 h ou 1 period	Your school anywhere in Quebec	Starting at \$6.00 / student*

LEVEL3 GRADES5AND6

Activity	Period	Ratio	Duration	Meeting place	Cost (taxes not included)	
Battles Exhibition 1759-1760 (rally version)	November to April	1 guide / 30 students	2 h	Plains of Abraham Museum	\$6.00 / student*	
Battles Exhibition 1759-1760	Year-round	1 guide / 30 students	1 h	Plains of Abraham Museum	\$6.00 / student*	
Soldier for a Day at the Martello Tower	September to late April	1 guide / 30 students	2 h	Martello Towers	\$6.00 / student*	
The Great March of the 20th Century	September to late May	1 guide / 30 students	2 h	Plains of Abraham Museum	\$6.00 / student*	
The Besieged Tower	Year-round	1 guide / 30 students	1 h 30	Martello Towers	\$6.00 / student*	
1759—From the Warpath to the Plains of Abraham	Year-round			Online	Free	
The Investigator	Late September to early November	1 guide / 30 students	2 h	Martello Towers	\$6.00 / student*	
The Military	Year-round	2 guides / activity	2 h	Plains of Abraham Museum	\$6.00 / student*	
Activities in class	November to April	Variable	Variable	Your school anywhere in Quebec	Starting at \$6.00 / student*	
Package (2 activities)	Available from November to April. Contact us for more details.					

CAP-AUX-DIAMANTS \overline{D}





PLAINS OF ABRAHAM



gistered with the Répertoire culture-éducation of Ministère de la Culture et des cations du Québec under the name Plaines d'Abraham. The cultural activities of the ons that have subscribed to this directory are eligible for government of Quebec funding.

Great for groups of special needs students

* A minimum fee will apply and/or travel expenses may apply beyond 50 km.

If you make a group reservation, a fee may be charged if you later cancel the activity or change the scheduled time. This policy will be sent to you in writing at the time of reservation.

PLAINS AND CITADEL PACKAGE 1 DAY, **2 ACTIVITIES**

THE MILITARY

PLAINS OF ABRAHAM MUSEUM

Take part in military training under the command of General Wolfe and General Montcalm: learn about the military strategies used in 1759 and 1760, watch a theatrical performance, and join a parade on the battle sites.

Duration: 2 h

ON THE HEIGHTS OF CAP DIAMANT

Dive into the history of Cap Diamant by seeing the world through the eyes of its inhabitants, from the French regime to the First World War. Discover Québec City's strategic importance and the unique nature of the Citadel, the most important British fortress in North America.

Duration: 1 h

Target audience: Grades 5 and 6 Rate: \$10.50 / student Maximum: 75 participants

Information and reservation: reservation@ccbn-nbc.gc.ca 418-648-5371 1-855-648-5371

CITADEL

INFORMATION AND RESERVATIONS

Plains of Abraham Museum 835 Wilfrid-Laurier Avenue Québec (Québec) G1R 2L3

Reservations

Telephone: 418-648-5371 Toll-free: 1-855-648-5371 Fax: 418-648-3809 E-mail: reservation@ccbn-nbc.gc.ca Web site: theplainsofabraham.ca



Reservations required for every activity. A dining-room can be available on request. Prices do not include taxes. Prices and details are subject to change.

Version française disponible à lesplainesdabraham.ca



